## Eludamos Style Guide

Please submit your document as an MS Word document, RTF, or ODT and follow this style guide closely to facilitate the editing process and avoid unnecessary delays.

### Word Count

* 4,500 to 8,000 words incl. endnotes but excl. references, unless specified otherwise in the CfP.
* Book and game reviews as well as commentaries should not exceed 3000 words incl. notes but excluding references.

### Writing/Structure

* Please guide your readers by clearly stating your thesis or research questions early in your contribution, by indicating the different parts through which your argument will proceed, and by marking transitions between different parts of your article. This will ensure that readers always know what to expect from the rest of your article and where in your argument they currently are when they read it. Try to provide a red thread that will help your readers follow your ideas.
* Please try to avoid unnecessary repetitions and passages not directly contributing to your argument. Interesting but inessential information can often be delegated to endnotes.
* Please be clear and concise in your arguments. Clarity is more beneficial to your argument than complexity of your sentences.
* Please keep in mind the interdisciplinarity and broad audience of Eludamos and make sure to adequately explain terminology specific to your discipline.

### Language

* Please use either American or British English consistently throughout your text.
* Please use italics for any foreign words not commonly used in English.

### Formatting

* Please keep formatting to a minimum and do NOT use custom document templates or macros.
* Single line spacing
* Font: 12pt ARIAL
* If needed, please use endnotes, NOT footnotes.
* Please use italics for emphasis and use emphasis sparingly. Do NOT underline an emphasis or set it in bold print; underlining is reserved for URLs, which should be formatted as hyperlinks leading directly to the web document.
* If your article includes illustrations, figures, or tables, please place them within the text at appropriate points. Please ensure that your use of images does not infringe any copyright laws. Citing images by explicitly referring to them in your argumentation generally constitutes instances of fair use, contrary to mere decorative uses, which should be avoided.
* Separate different sections of your article by an empty line and a subheading for each new section. In headings, please capitalize all nouns, verbs, adjectives, and adverbs. Example: A Star is Born: Power-Ups in *Super Mario Bros.* and the Balancing of Game Mechanics.
* Subheadings should be formatted in bold, 14pt ARIAL. Please mark subheadings by adding [SUBHEADING] to the subheading. This will be deleted during the layout editing.
* Do NOT insert an empty line between paragraphs, this will be added automatically during the layout editing.
* If you use any dashes in your text, please use em dashes without spaces before or after: —
* Please use serial commas (also called Oxford commas) immediately before the coordinating conjunction in any series of three or more terms. Example: Peter, Paul, and Mary (rather than Peter, Paul and Mary).

### Quotations

* Double quotation marks are reserved for quotations ONLY.
* Please indent quotations exceeding two lines.
* Please mark any omissions in a quotation by inserting three periods without spaces: ...
* There is no need to mark omissions at the beginning or end of quotations. If there is an omission in the original quotation, please enclose the original omission in square brackets: [...]
* If you have to modify a word in a quotation (for example, to produce a grammatically correct sentence), please enclose the changed or added characters or added words in square brackets.
* If you italicize parts of a quotation for emphasis, please indicate this in square brackets: [emphasis mine]
* Please provide translations for any non-English quotations in an endnote and indicate whether these are your own translations.

### Citation

* Clearly identify and mark all ideas that are not your own and cite all sources you draw on in your argumentation.
* Citations should follow the author-date referencing system (often called Harvard style) described in this document.
* In-text citations: Please state, in parentheses, the author’s name followed by the year of publication and, if applicable, the corresponding page number(s), which should be set off by a comma. If the source does not have clearly identifiable authors, use a shortened version of the title instead, e. g., the first 2-4 words.
* Any games cited should be listed in a “Games Cited” section at the end of the text.
* All other sources referred to in the article should be listed in a single “References“ section at the end of the text, listed alphabetically.

## Citation Examples

In-text:

... (Consalvo and Dutton 2006) ...

... as Consalvo and Dutton (2006) point out, ...

... (Dietz 1998, p.425) ...

... Dietz (1998, pp.425-429) has argued that...

... (Feminist Frequency 2013) ...

...*Grand Theft Auto IV* (Rockstar North 2008) ...

... *BlacKkKlansman* (Lee 2018) ...

**Games Cited:**

Developer (Year) *Game Title*. Publisher (Platform).

Rockstar North (2008) *Grand Theft Auto IV*. Take Two (Playstation 3).

Pope, L. (2018) Return of the Obra Dinn. 3909 (PC).

**References:**

Please add DOI numbers to all online sources that have these available to the reference list.

Monographies:

Author last name, initials (Year) *Title*. Place of publication: Publisher.

Murray, S. (2018) *On Video Games: The Visual Politics of Race, Gender and Space*. London: I. B. Tauris.

Edited volumes:

Editor last name, initials (Year) *Title*. Place of publication: Publisher.

Garrelts, N. (2006) *The Meaning and Culture of* Grand Theft Auto*: Critical Essays*. Jefferson: McFarland.

Contributions in print journals:

Author last name, initials (Year) Title. *Journal*, Vol. (issue), page numbers.

Dietz, T. L. (1998) An Examination of Violence and Gender Role Portrayals in Video Games: Implications for Gender Socialization and Aggressive Behavior. *Sex Roles*, Vol. 38 (516), pp. 425-442.

Ernst, Ch., Kaldrack, I., Schröter. J., and Sudmann, A. (2019) Künstliche Intelligenzen. Introduction. Special Issue “Künstliche Intelligenzen,” *Zeitschrift für Medienwissenschaft* 21, pp. 10-19.

Contributions in online journals:

Author last name, initials (Year) Title. *Journal*, Vol. (issue), page numbers. Available from: Link. DOI:

Consalvo, M., and Dutton, N. (2006) Game analysis: Developing a methodological toolkit for the qualitative study of games. *Game Studies*, Vol. 6 (1). Available from: <http://gamestudies.org/0601/articles/consalvo_dutton>

Contributions in edited volumes:

Author last name, initials (Year) Title. In: Editor last name, initials (ed.) Title. Place of publication: Publisher, page numbers.

Filiciak, M. (2003) Hyperidentities: Postmodern Identity Patterns in Massively Multiplayer Online Role-Playing Games. In: Wolf, M. J. P. and Perron, B. (eds.) *The Video Game Theory Reader*. New York, London: Routledge, pp.87-102. DOI: [if available]

Other print publications:

Author last name, initials (Year) Title. *Publication*, date of publication, page numbers.

Searcey, D. (2020) Senseless Killing Prompts a Call for Justice. *New York Times*, 5 June, p. 1.

Other online sources: (if DOI numbers are available, please use these)

Author last name, initials (Year) Title. *Venue*. Available from: Link [Date accessed].

Miller, G. (2011) Dan Houser Talks Grand Theft Auto III. *IGN*. Available from: <http://www.ign.com/articles/2011/10/18/dan-houser-talks-grand-theft-auto-iii> [Accessed 5 June 2020].

Uploader (Year) Title. *Platform*. Available from: Link [Date accessed].

Feminist Frequency (2013) Damsel in Distress: Part 1 - Tropes vs Women in Video Games. *YouTube*. Available from: <http://www.youtube.com/watch?v=X6p5AZp7r_Q&list=PLn4ob_5_ttEaA_vc8F3fjzE62esf9yP61> [Accessed 10 January 2020].

Films:

Director last name, initials (Year) *Title*. Distributor.

Lee, S. (2018) *BlacKkKlansman*. Focus Features.

Other types of literature, e. g., unpublished dissertations, talks, etc.

Author last name, initials (Year) Title. Label.

Wright, E. (2019) Rockstar Games and American History. Dissertation submitted at the University of Warwick.