

LIST OF CONTRIBUTORS

Manufacturing Monsters

Andreasen

Søren Mosgaard Andreasen works as a doctoral student at the School of Sports Sciences in Alta, UiT The Arctic University of Norway, and holds an MPhil in Peace and Conflict Transformation. As an independent scholar he has researched the ideological performance of Islamophobic media entrepreneurs and the discursive construction of immigration in and through policy documents. Currently, he is working on a dissertation exploring dimensions of affect, belonging and happiness in place-bound Norwegian nature practices in a context of rapid social change and rising, perceived insecurities about the future. Andreasen is associated with the research groups ‘Diversity and Marginalization’ and ‘Narrating the Postcolonial North’.

Beyer

Christian Beyer is a bus driver at Torghatten Buss where he drives beautiful people and big packages between Nordland, Finnmark and Lapland. As a searcher and *re*-searcher, he came across questions of political philosophy and power politics in places such as Tehran and Hamadan, Murmansk and Belgrade, Qazvin and Qom. After having been a doctoral research fellow at UiT, he continues to work as a part-time lecturer at the Department of Language and Culture where he teaches the course ‘Manufacturing Monsters’ together with Holger, Juliane and Emil. Chrill considers as quite fascinating: epistemology, the manufacture of knowledge, and the grotesque carnival of academia. Regional focus: Syria, Iran, and the wider axis of resistance.

Biscaia

Maria Sofia Pimentel Biscaia holds a doctoral degree in Literature (2005). She is the author of the book *Postcolonial and Feminist Grotesque: Texts of Contemporary Excess* (Peter Lang, 2011) as well as co-editor of the collection of essays *Intercultural Crossings: Conflict, Memory, Identity* (Peter Lang, 2012). She is part of the international project ‘Bodies in Transit 2’ which addresses how bodies have been historically transformed through social relations, discourses, and technologies, by drawing from feminist, queer, postcolonial and posthumanist theories of the embodied self. Currently she is teaching at the Universities of Beira Interior and Aveiro, Portugal.

Bockwoldt

Juliane C. Bockwoldt is a PhD candidate in Media and Documentation Studies at UiT researching the mediation of the story of the German battleship Tirpitz in British, German, and Norwegian documentary and exhibitions. Research interests are in cultural memory, visual anthropology, museology, and polar history.

Borg Andreassen

Anja Borg Andreassen has a BA in English Literature and Linguistics from NTNU and a BA in Media and Documentation Studies from UiT The Arctic University of Norway. She is a librarian at Tromsø Public Library and City Archives.

Hammar

Emil Lundedal Hammar is a PhD candidate in Game and Memory Studies at the Department of Language and Culture at UiT The Arctic University of Norway under the supervision of Dr. Holger Pötzsch. He holds a cand.it in Games Analysis from the IT University of Copenhagen and a BA in Philosophy from the University of Copenhagen. In 2016 he won first prize with a personal essay on the relation between being a citizen of a former slave nation of Denmark and playing contemporary digital games dealing with the 18th-century Caribbean slave system in the essay contest ‘Digital Lives’ organized by the Norwegian cultural organization Fritt Ord. He currently coordinates the international ENCODE research network at UiT and is part of the WAR/GAME research group. Together with Dr. Souvik Mukherjee, Emil also co-edited a special issue on postcolonial perspectives in game studies for the *Open Library of Humanities*. His research interests include game studies, memory studies, critical race theory, the political economy of communication, critical and materialist approaches to media, and postcolonialism.

Hiltunen

Kaisa Hiltunen works as a senior researcher in the Department of Music, Art and Culture Studies at the University of Jyväskylä. She is interested in the way cinema wields power and how power relations manifest themselves in films. At the time of writing she works in the collaborative, arts-based and ethnographic research project ‘Crossing Borders—Artistic Practices in Performing and Narrating Belonging’.

Hordijk

Frank Hordijk is currently a librarian at the Norwegian Polar Institute and at the UiT Culture and Social Sciences Library. He holds a master’s degree in Media and Documentation Studies. His interests include Ukrainian and Russian history and exploring representations of historical memories in film and literature.

Lehner

Alexander Lehner is a doctorate candidate in English Literature at the University of Augsburg, where he worked as an assistant editor for *Anglia—Journal of English Philology* and teaches the subject of game studies. His dissertation focuses on the function of meta-fictional and self-reflexive video games in relation to the networked society. With Augsburg's 'Environmental Humanities Research Group', he has published on ecocriticism in relation to self-reflexive video games in *Ecozon@* and *Paidia* and also works on the concept of 'Regenerative Play' together with Gerald Farca. Aside from game studies and meta-games, he is also interested in self-reflexivity in media, film and especially horror fiction.

Ottosen

Rune Ottosen (b. 1950) is Professor Emeritus of Journalism at the Oslo Metropolitan University. He has written extensively on press history and media coverage of war and conflicts. He is co-author with Stig Arne Nohrstedt of several books, the latest *New Wars, New Media and New War Journalism* (Nordicom, 2014). He was one of the editors and co-authors of the four-volume Norwegian press history *Norsk presses historie 1–4: 1660–2010* (Universitetsforlaget, 2010). He is Vice President of the Norwegian PEN and a member of the Norwegian UNESCO commission.

Perkins

Chris Perkins is Senior Lecturer in Japanese Studies at the University of Edinburgh. He has published on topics including Japanese media, radicalism in modern Japan, and border politics.

Pötzsch

Holger Pötzsch, PhD, is Associate Professor of Media and Documentation Studies at UiT The Arctic University of Norway. His main research interest is the intersection between media and conflict. He has published on war films, war games, memory and conflict, the politics and economy of digital networks, and border culture and technology. He currently coordinates the research networks 'Manufacturing Monsters' and WAR/GAME.

Robinson

P. Stuart Robinson is Associate Professor of Political Science at UiT The Arctic University of Norway. His research concerns the cultural and social dynamics of continuity and change in world politics. He writes about film for a wider audience for *Montages.no*.

Schubart

Rikke Schubart lectures at the University of Southern Denmark. Her research is on emotions, gender, and the fantastic. Recent publications are *Mastering Fear: Women, Emotions, and Contemporary Horror* (Bloomsbury, 2018) and *Women of Ice and Fire: Gender, Game of Thrones, and Multiple Gender Engagements* (Bloomsbury, 2016; with Anne Gjelsvik). She recently published an article on Gal Gadot and *Wonder Woman* in *Continuum* and co-edited the special issue 33:2 on women in the transmedia fantastic. She is director of the network ‘Imagining the Impossible—The Fantastic as Media Entertainment and Play’.

Skadegård

Mira Chandhok Skadegård, Tess’ mother and Dr. Rashmi Chandhok Skadegård’s daughter, is a Postdoctoral Fellow at Aalborg University in Copenhagen, Denmark. The focus of her current research is primarily on structural discrimination (gender, religion, social background, and the other discrimination grounds), and dynamics connected with power, inequality, inclusion/exclusion and complicity. Her theoretical framework builds on her background in philosophy, anthropology, and literary theory, and is strongly informed by postcolonial, feminist discourse theory, deconstruction, CRT and intersectional perspectives.

Stang

Sarah Stang is a PhD candidate in the Communication & Culture program at York University in Toronto, Canada. She is also the editor-in-chief of *Press Start* and the essays editor for *First Person Scholar*. She approaches the study of digital games and other media from an interdisciplinary, intersectional feminist perspective. Her current research explores the representation of non-normative and marginalized bodies in both digital and analog games.

Sturm

Katharina Sturm moved in 2017 from Düsseldorf to Berlin, where she lives and works since then. Before that, she studied Media and Theatre Sciences at the Ruhr University Bochum. Currently, she is working on a PhD thesis on Catherine Malabou’s *Ontologie de l’accident: Essai sur la plasticité destructrice* (Éditions Léo Scheer, 2009). Her thesis focuses especially on Malabou’s concept of ‘destructive plasticity’. Katharina Sturm has furthermore taken a deeper interest in concepts of masses, culture and mass culture, as well as psychoanalytical approaches to theatre and media analysis.

Švelch

Jaroslav Švelch is an assistant professor at Charles University, Prague. He is the author of the recent monograph *Gaming the Iron Curtain: How Teenagers and Amateurs in Communist Czechoslovakia Claimed the Medium of Computer Games* (MIT Press, 2018). He has published work on history and theory of video games, moral dilemmas in video games, and on the Grammar Nazi phenomenon. In 2017–2019, he was a postdoctoral fellow at the University of Bergen, researching history, theory, and reception of video game monsters.

Thorsen

Tess Sophie Skadegård Thorsen, Mira's daughter and Dr. Rashmi Chandhok Skadegård's granddaughter, is a PhD candidate in the School of Social Sciences at Aalborg University. Tess' research on the production of representation in Danish film is a part of the VELUX-funded research project 'A Study of Experiences and Resistance to Racialization in Denmark' (SERR).

Ulstein

Gry Ulstein is a PhD candidate at Ghent University in Belgium where she is a member of the project 'Narrating the Mesh' (NARMESH), led by prof. Marco Caracciolo. NARMESH studies the representation of nonhuman realities and environmental issues such as climate change in contemporary literature and oral storytelling. Gry is particularly interested in contemporary weird literature as an expression of ecological anxieties.

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